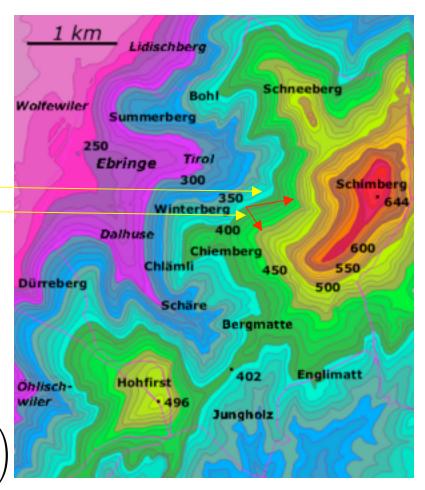
# CP3 Revision: Vector Calculus

- Need to extend idea of a gradient (df/dx) to 2D/3D functions
- Example: 2D scalar function h(x,y)
- Need "dh/dl" but dh depends on direction of dl (greatest up hill), define dl<sub>max</sub> as short distance in this direction
- Define  $\overrightarrow{grad}(h)$  magnitude =  $|\frac{dh}{dl_{max}}|$
- Direction, that of steepest slope

$$dh = \frac{\partial h}{\partial x} dx + \frac{\partial h}{\partial y} dy$$
$$= \vec{\nabla} h \cdot d\vec{l} \text{ if } \vec{\nabla} = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}\right)$$



#### Vectors always perpendicular to contours

So if  $ec{\mathrm{d}} ec{l}$  is along a contour line

$$\mathrm{d}h = \vec{\nabla}h.\vec{\mathrm{d}}l_{\mathrm{cont}} = 0 \to \text{ direction of } \vec{\nabla}h$$

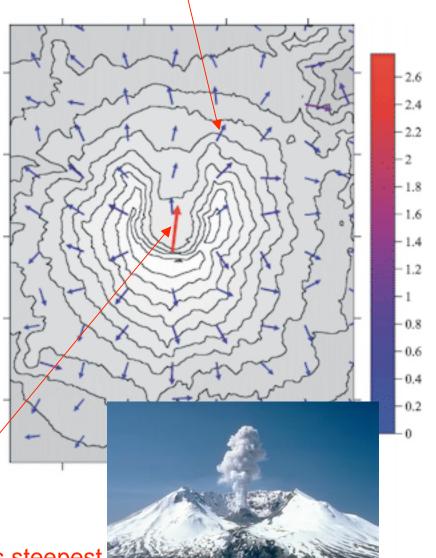
Is perpendicular to contours, ie up lines of steepest slope

And if  $ec{\mathrm{d}} ec{l}$  is along this direction

$$dh = |\vec{\nabla}h|dl_{\max} \to |\vec{\nabla}h| = \frac{dh}{dl_{\max}}$$

$$\vec{\operatorname{grad}}(h) = \vec{\nabla} h = \left(\frac{\partial h}{\partial x}, \frac{\partial h}{\partial y}\right)$$

The vector field shown is of  $-\vec{\nabla}h$ 

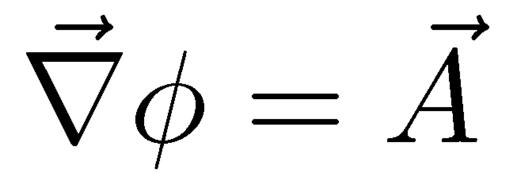


Magnitudes of vectors greatest where slope is steepest

#### Del

$$\vec{\nabla} = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z}\right)$$

#### Grad



"Vector operator acts on a scalar field to generate a vector field"

Example:

$$\vec{\nabla}(xy + y^2z + \sin z) = (y, x + 2yz, y^2 + \cos z)$$

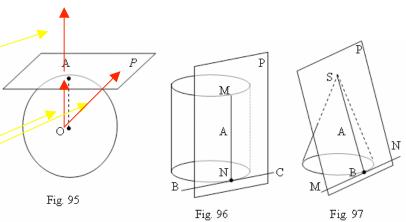
# Grad Example: Tangent Planes

• Since  $\vec{\nabla} f$  is perpendicular to contours, it locally defines direction of normal to surface

$$f(x, y, z) = A$$

- Defines a family of surfaces (for different values of A)
- $\vec{\nabla} f$  defines normals to these surfaces
- At a specific point  $\vec{r_0} = (x_0, y_0, z_0)$  tangent plane has equation

$$\vec{r} \cdot \vec{\nabla} f|_{(x_0, y_0, z_0)} = \vec{r_0} \cdot \vec{\nabla} f|_{(x_0, y_0, z_0)}$$



### Conservative Fields

# In a Conservative Vector Field

$$\int_{1}^{2} \vec{A} \cdot d\vec{l}$$
 is independent of path  $\equiv$  vector field  $\vec{A} = \vec{\nabla} \phi$  for scalar potential  $\phi$ 

$$\int_{1}^{2} \vec{A} \cdot d\vec{l} \text{ is independent of path } \equiv \text{vector field } \vec{A} = \vec{\nabla}\phi \text{ for scalar potential } \phi$$

$$d\phi = \frac{\partial \phi}{\partial x} dx + \frac{\partial \phi}{\partial y} dy + \frac{\partial \phi}{\partial z} dz = \vec{\nabla}\phi \cdot \vec{dl}$$

$$\int_{1}^{2} \vec{A} \cdot \vec{dl} = d\phi = \phi_2 - \phi_1$$

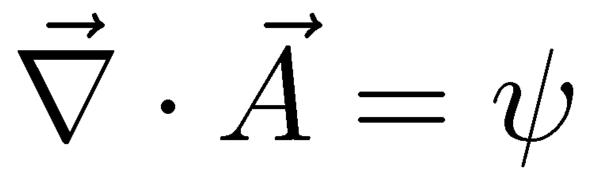
$$\oint \vec{A}.\vec{\mathrm{d}}\vec{l} = 0$$

Which gives an easy way of evaluating line integrals: regardless of path, it is difference of potentials at points 1 and 2.

Obvious provided potential is single-valued at the start and end point of the closed loop.

$$\operatorname{div} \vec{A} = \vec{\nabla} \cdot \vec{A}$$
 Div

$$\operatorname{div} \vec{A} \equiv \lim_{dV \to 0} \frac{\oint \vec{A} \cdot d\vec{S}}{dV}$$

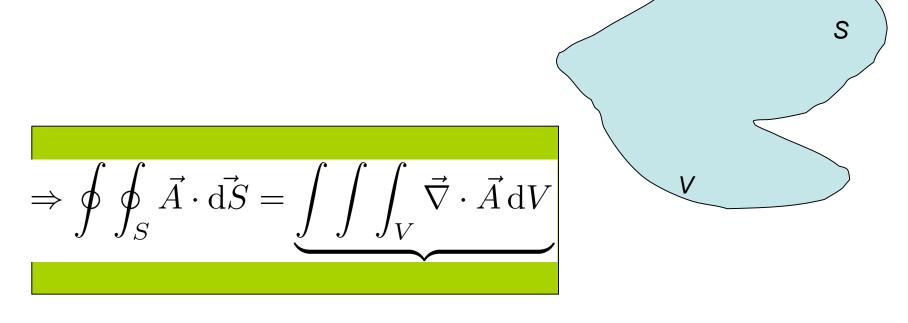


"Vector operator acts on a vector field to generate a scalar field"

Example

$$\vec{\nabla} \cdot (xy, y^2 z, \sin z) = y + 2yz + \cos z$$

# Divergence Theorem



Oover *closed* outer surface S enclosing V

# Divergence Theorem as aid to doing complicated surface integrals

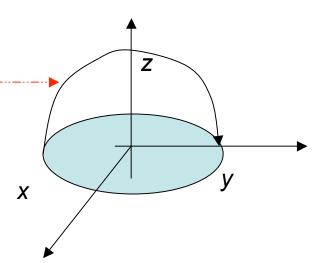
• Example 
$$\int \int_S \vec{F} \cdot d\vec{S}$$
 over

open hemisphere  $x^2 + y^2 + z^2 = a^2, z \ge 0$ 

$$\vec{F} = (y - x, x^2 z, z + x^2)$$

• Evaluate Directly  $\ \vec{\mathrm{d}S} = \underbrace{\frac{1}{a} \left( x,y,z \right)}_{\hat{\hat{n}}} \ \vec{\mathrm{d}S}$ 

• Tedious integral over  $\theta$  and  $\phi$  (exercise for student!) gives



on surface  $x = a \sin \theta \cos \phi$   $y = a \sin \theta \sin \phi$  $z = a \cos \theta$ 

$$\mathrm{d}S = a^2 \sin\theta \,\mathrm{d}\theta \,\mathrm{d}\phi$$

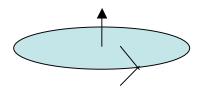
# Using the Divergence Theorem

$$\vec{\nabla} \cdot \vec{F} = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z}\right) \cdot (y - x, x^2 z, z + x^2) = -1 + 0 + 1 = 0$$

• So integral depends only on *rim*: so do easy integral over circle

$$x^2 + y^2 = a^2, z = 0$$

$$\int \int (y - x, 0, x^2) \cdot (0, 0, 1) dx dy$$



$$= \int_0^a \int_0^{2\pi} r^2 \cos^2 \phi \, r dr d\phi = \frac{a^4}{4} \int_0^{2\pi} \cos^2 \phi \, d\phi$$

$$=\frac{\pi a^4}{4}$$

as always beware of signs

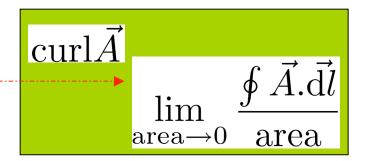
$$\int \int_{\text{hemisphere}} -\frac{\pi a^4}{4} = 0 \Rightarrow \int \int_{\text{hemisphere}} = \frac{\pi a^4}{4}$$

### Curl

Magnitude

Direction: normal to plane which maximises the line integral.

Can evaluate 3 components by taking areas with normals in *xyz* directions



$$\vec{\nabla} \times \vec{A} = \vec{B}$$
 "Vector operator acts on a vector field to generate a vector field"

Example

$$\vec{\nabla} \times (xy, y^2 z, \sin z) = (-y^2, 0, -x)$$

# **Key Equations**

$$\oint \vec{A} \cdot \vec{dl} \equiv (\text{curl}\vec{A}) \cdot \vec{dS}$$

$$\operatorname{curl} \vec{A} = \left[ \frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z}, \frac{\partial A_x}{\partial z} - \frac{\partial A_z}{\partial x}, \frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} \right]$$

$$\operatorname{curl} \vec{A} = \vec{\nabla} \times \vec{A} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_x & A_y & A_z \end{vmatrix}$$

### Simple Examples

$$\vec{\nabla} \times \vec{r} = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z}\right) \times (x, y, z)$$

$$= \left(\frac{\partial z}{\partial y} - \frac{\partial y}{\partial z}, \frac{\partial x}{\partial z} - \frac{\partial z}{\partial x}, \frac{\partial y}{\partial x} - \frac{\partial x}{\partial y}\right) = (0, 0, 0)$$

Radial fields have zero curl

$$\vec{\nabla} \times (-y, x, z)$$

$$= \left(\frac{\partial z}{\partial y} - \frac{\partial x}{\partial z}, \frac{\partial (-y)}{\partial z} - \frac{\partial z}{\partial x}, \frac{\partial x}{\partial x} - \frac{\partial (-y)}{\partial y}\right) = (0, 0, 2)$$

Rotating fields have curl in direction of rotation

### Example

$$\vec{A} = (xy^2 + z, x^2y + 2, x) \Rightarrow \vec{\nabla} \times \vec{A} = (0, 1 - 1, 2xy - 2xy) = \vec{0}$$

Irrotational and conservative are synonymous because

$$\oint \vec{A} \cdot \vec{\mathrm{d}} \vec{l} = 0 \Rightarrow \vec{A} = \vec{\nabla} \phi \overset{\text{by Stokes Theorem}}{\Rightarrow} \mathrm{curl} \vec{A} = \vec{0} \Rightarrow \mathrm{curl}(\mathrm{grad} \phi) = \vec{0}$$

•So this is a *conservative* field, so we should be able to find a *potential*  $\phi$ 

$$\frac{\partial \phi}{\partial x} = xy^2 + z \Rightarrow \phi = \frac{1}{2}x^2y^2 + zx + f(y, z)$$

$$\frac{\partial \phi}{\partial y} = x^2y + 2 \Rightarrow \phi = \frac{1}{2}x^2y^2 + 2y + g(x, z)$$

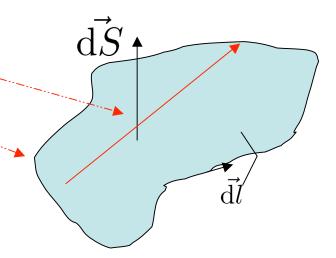
$$\frac{\partial \phi}{\partial z} = x \Rightarrow \phi = xz + h(x, y)$$

All can be made consistent if

$$\phi = \frac{1}{2}x^2y^2 + zx + 2y + k$$
 where k is a constant

### Stokes Theorem

- $\hbox{-} \hbox{ Consider a surface $\underline{\bf S}$, embedded in a vector field $\underline{A}$ }$
- Assume it is bounded by a rim (not necessarily planar)

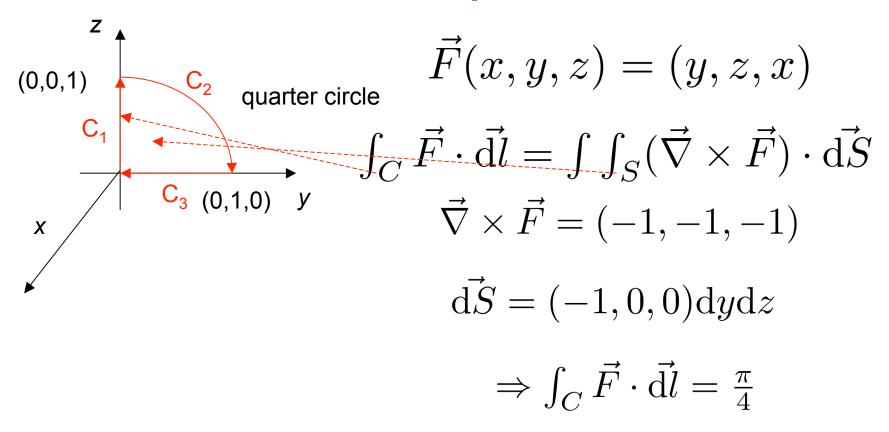


$$\oint \vec{A}.\vec{\mathrm{d}}\vec{l} = \int \int_{S} \vec{\mathrm{d}}\vec{S}.(\vec{\nabla} \times \vec{A})$$

**OUTER RIM** 

SURFACE INTEGRAL OVER **ANY**SURFACE WHICH SPANS RIM

# Example



• Check via direct integration  $\int_C = \int_{C_1} + \int_{C_2} + \int_{C_3} = 0 + \frac{\pi}{4} + 0$ 

### 2nd-order Vector Operators

$$2nd$$
 grad div curl  $1st$   $\gcd$   $imes$   $OK$   $imes$  Lecture 11  $\det$   $\nabla^2$   $imes$   $OK$   $\operatorname{curl}$   $\operatorname{odiv}$   $\operatorname{odiv}$ 

$$\nabla^2 = \vec{\nabla} \cdot \vec{\nabla} \equiv \mathbf{DEL} - \mathbf{SQUARED} \equiv \mathbf{LAPLACIAN}$$

**Laplace's Equation**  $\nabla^2\phi=0$  is one of the most important in physics

$$\vec{\nabla} \times (\vec{\nabla} \times \vec{A}) = \vec{\nabla}(\vec{\nabla} \cdot \vec{A}) - \vec{\nabla^2} \vec{A}$$